

Role Shift - Feature #1983

Default shifts

19 Feb 2012 12:59 - Andriy Lesyuk

Status:	Open	Start date:	19 Feb 2012
Priority:	Major	Due date:	
Assignee:	Andriy Lesyuk	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
External issue:			
Description <p>Saying you have 3 proprietary and 50 open source projects. The easiest way is to allow <i>Anonymous</i> and <i>Non members</i> to access projects and shift these roles for proprietary ones... But <u>this method is not recommended - basic roles should always be more strict than their shifts</u> (for a case something goes wrong and the plugin stops to work)! So looks like one is better to define shifts for 50 projects... It's approximately 100 shifts... And similar shifts should be defined for each new open source project!..</p> <p>So to avoid this the idea is to define global default shifts which get automatically created when a new project is registered. In this case for proprietary projects you will just need to remove these shifts...</p>			